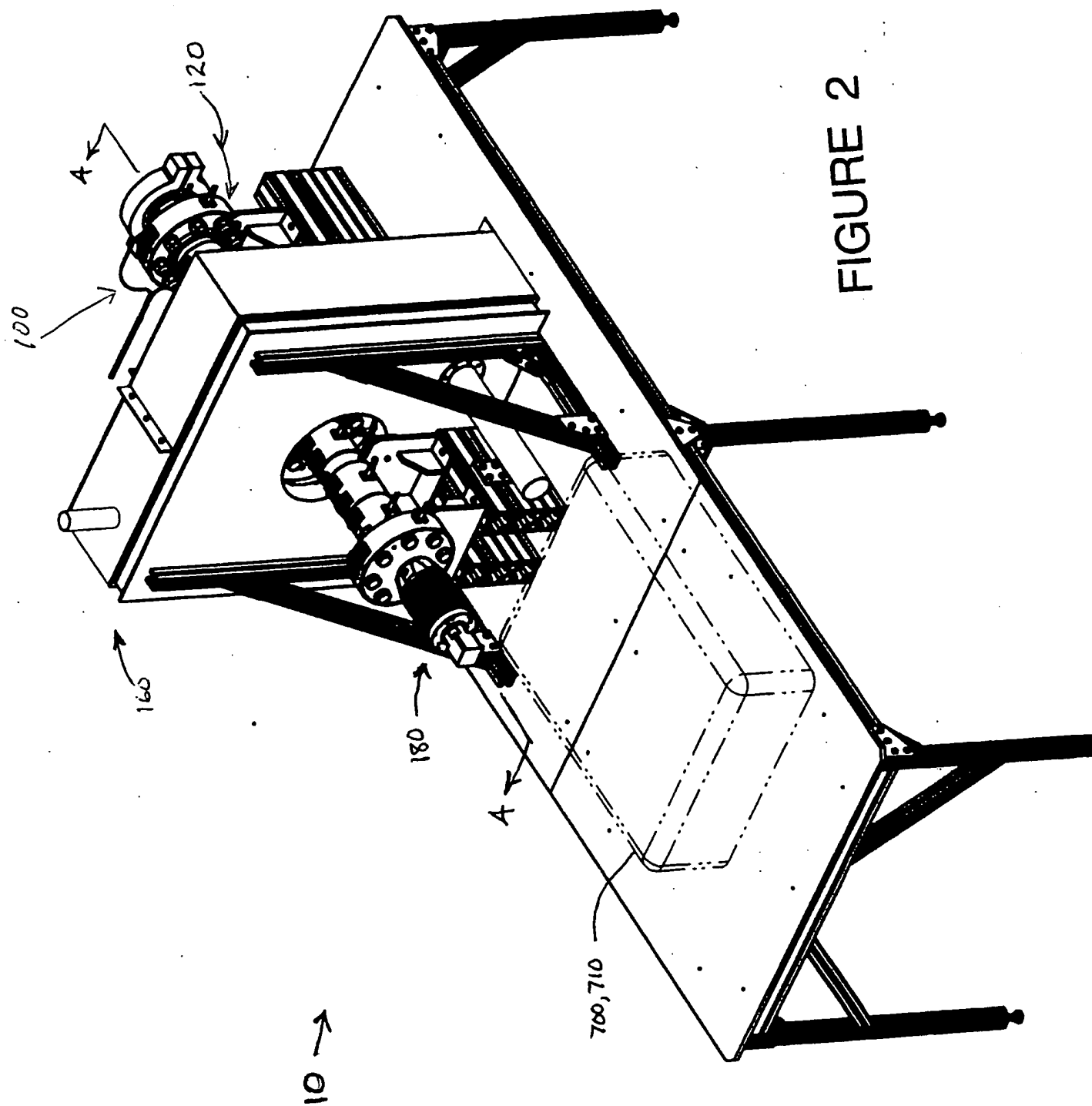


FIGURE 1



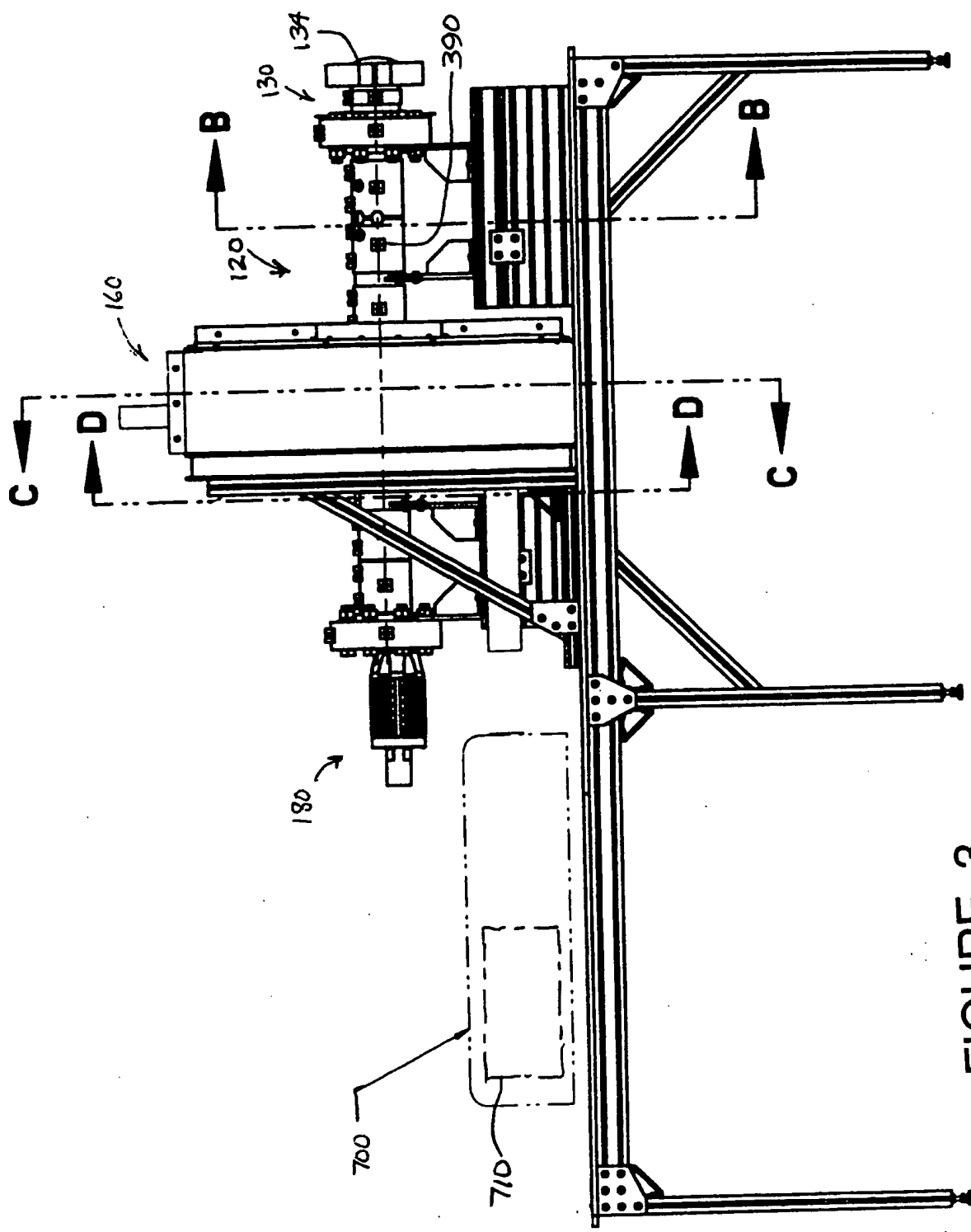
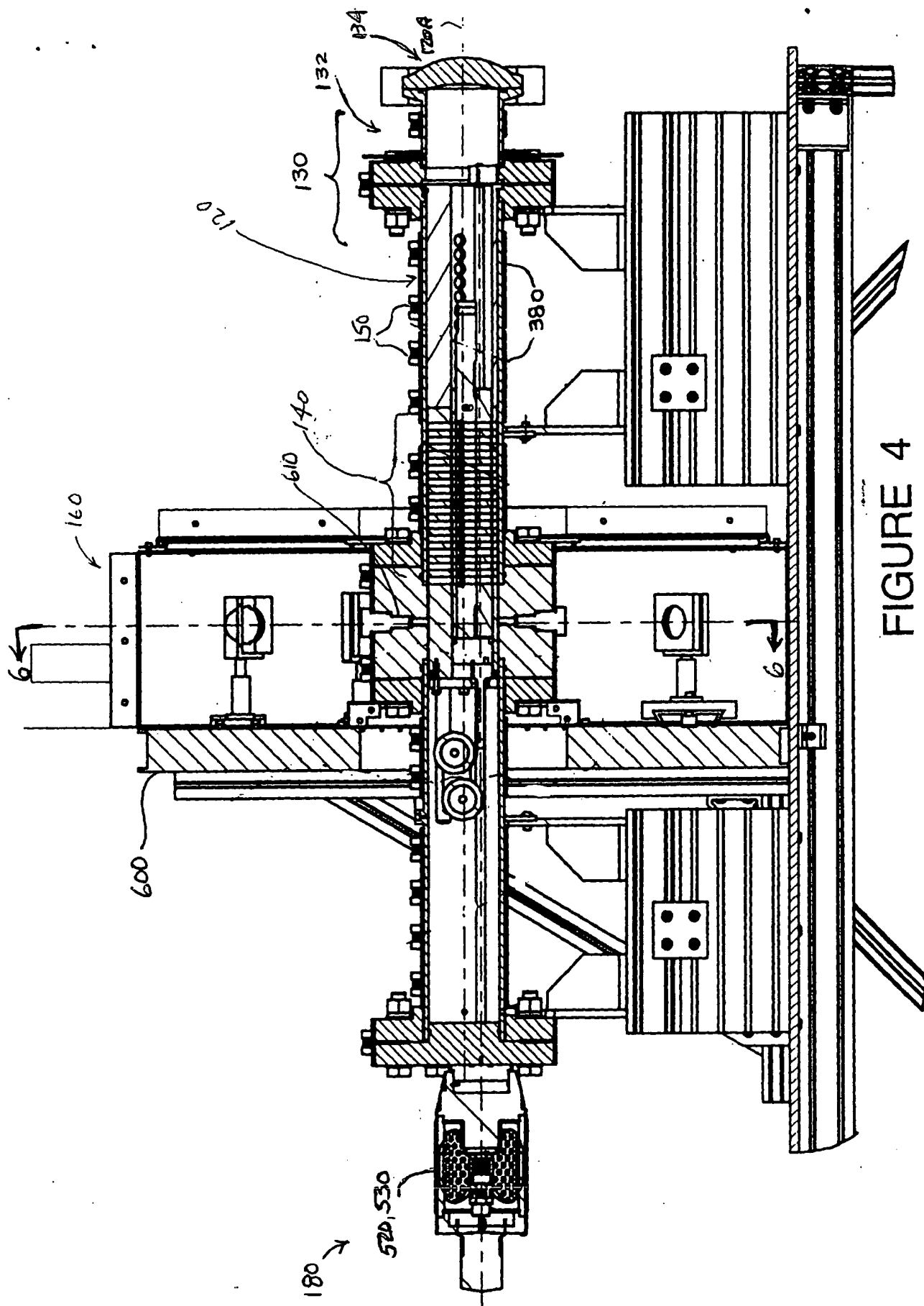


FIGURE 3



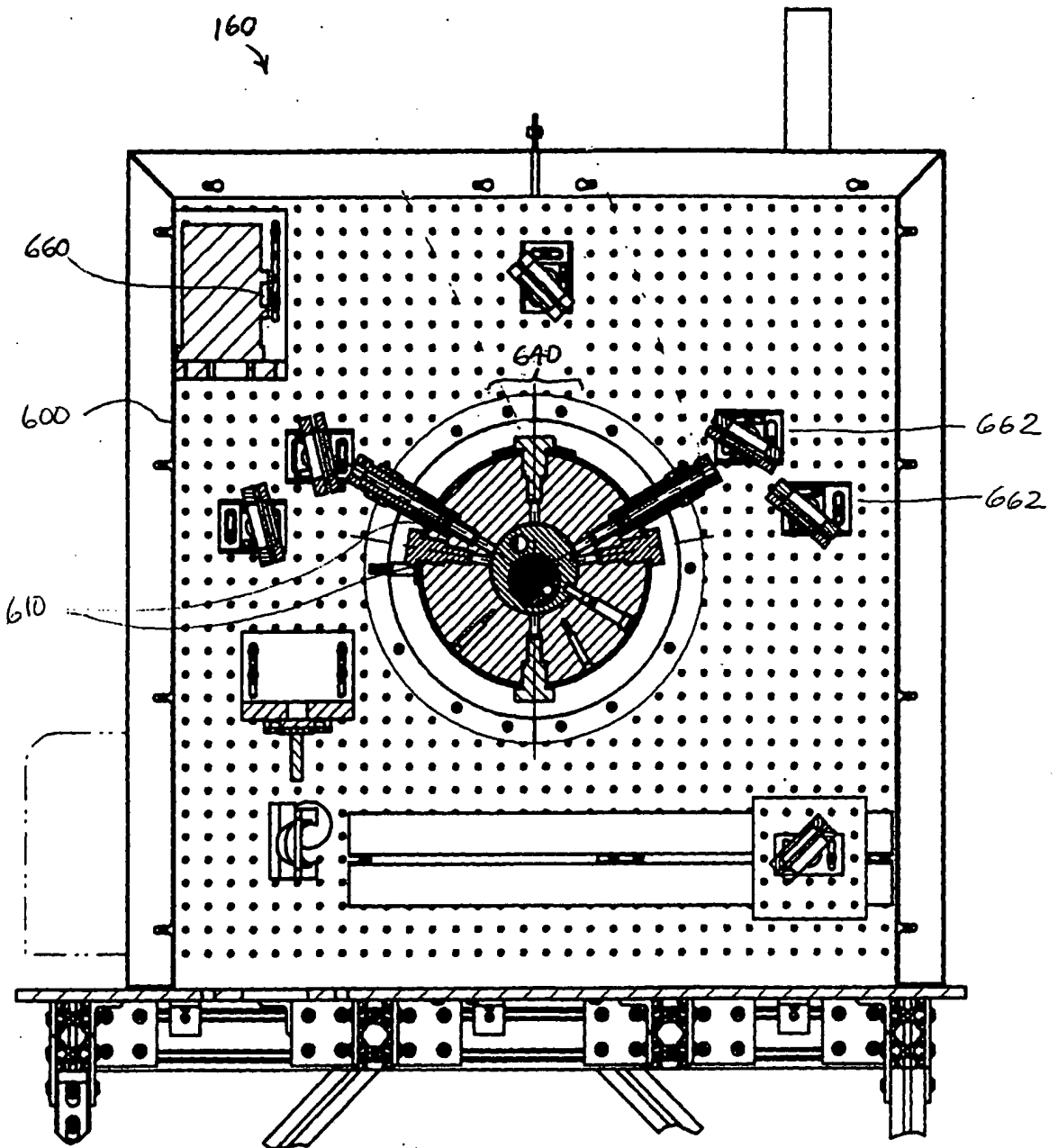


FIGURE 5

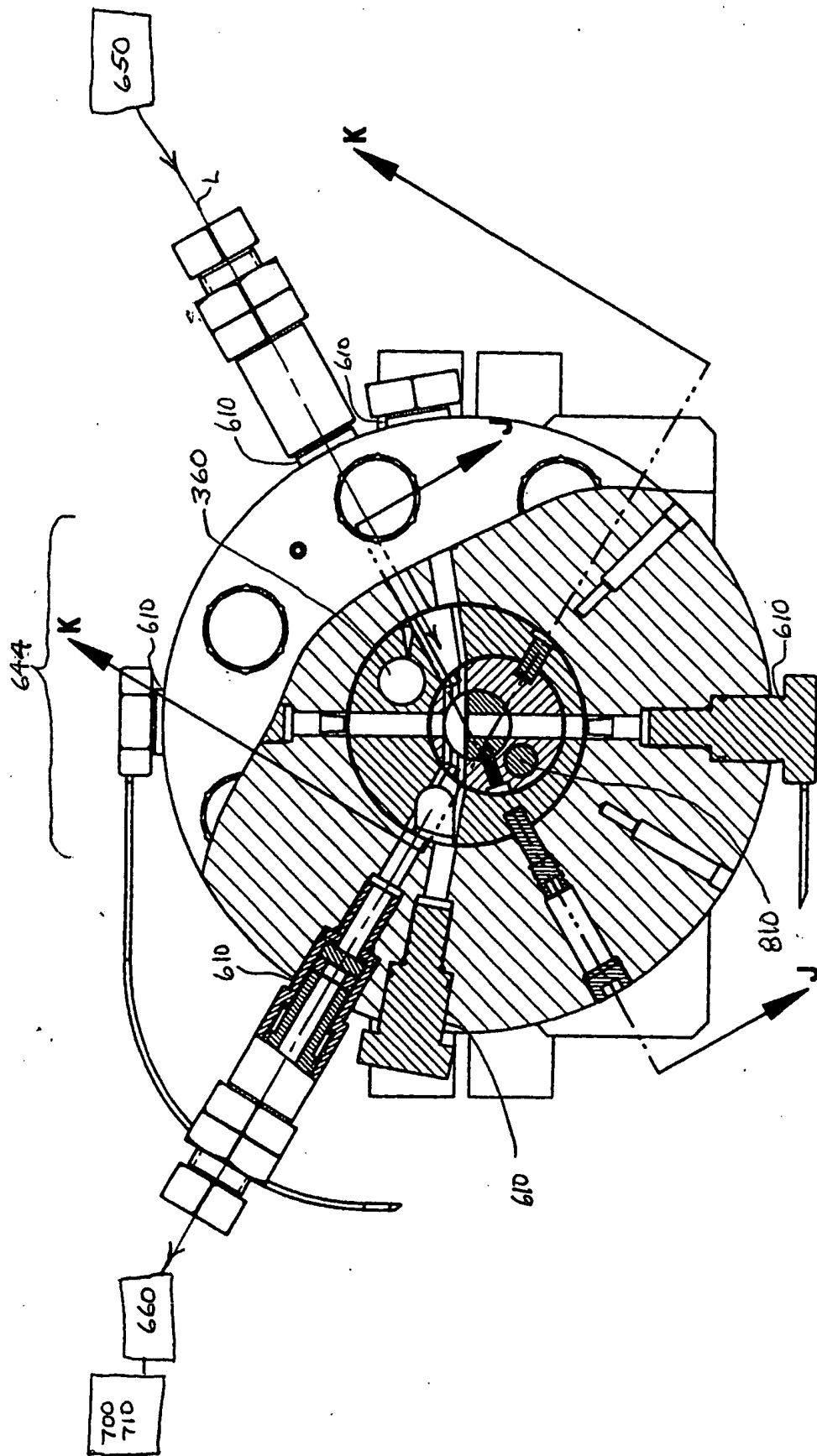


FIGURE 6

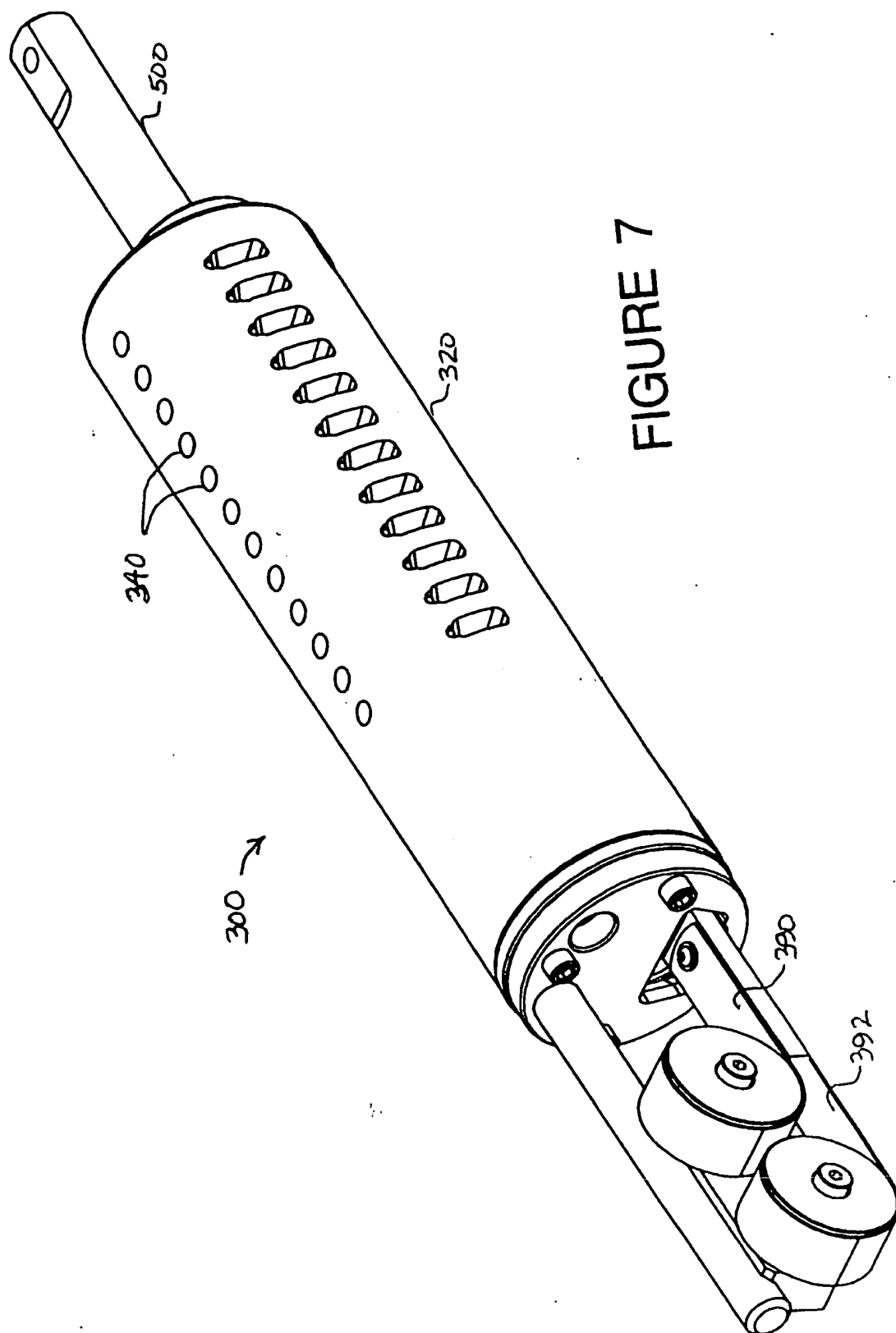


FIGURE 7

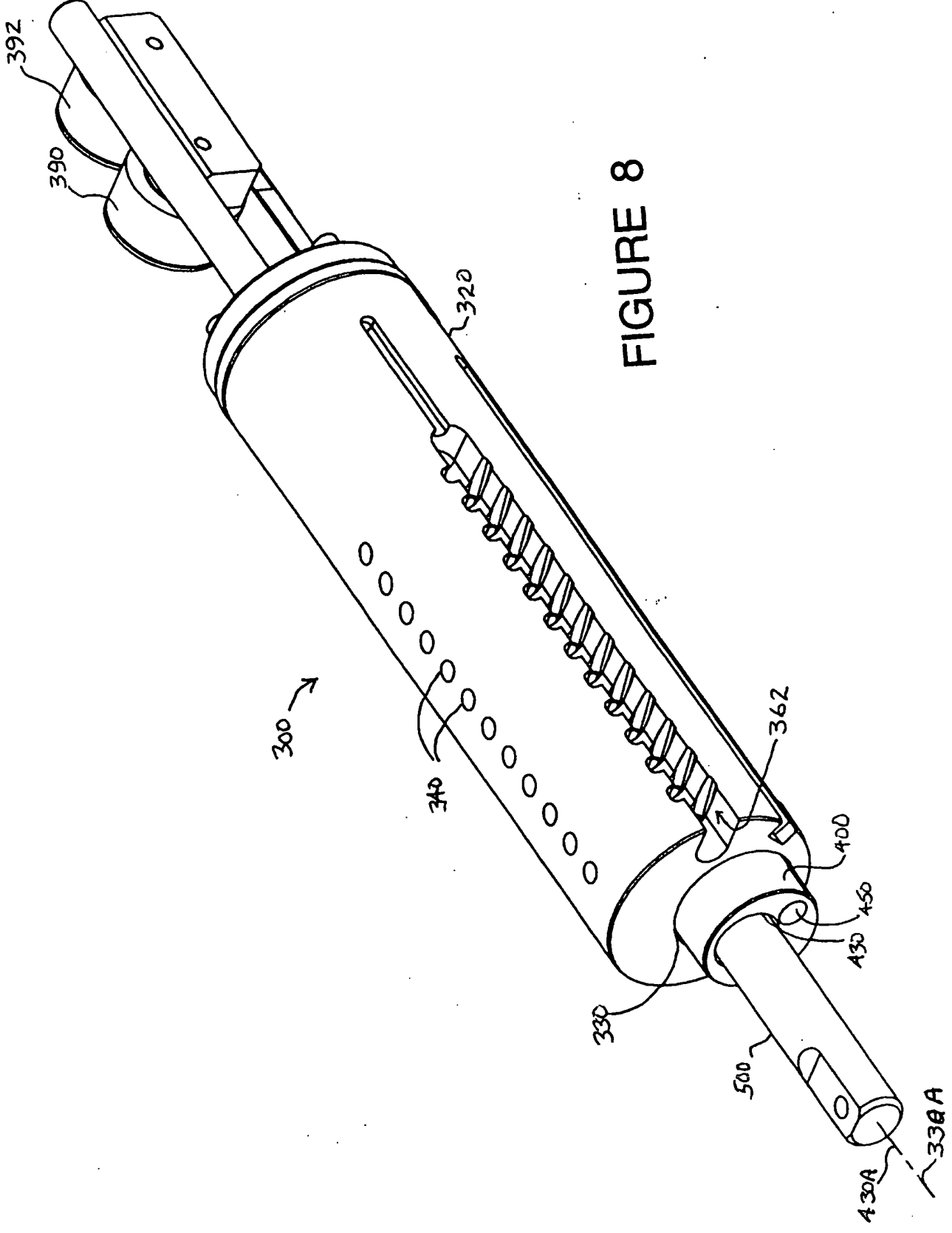


FIGURE 8

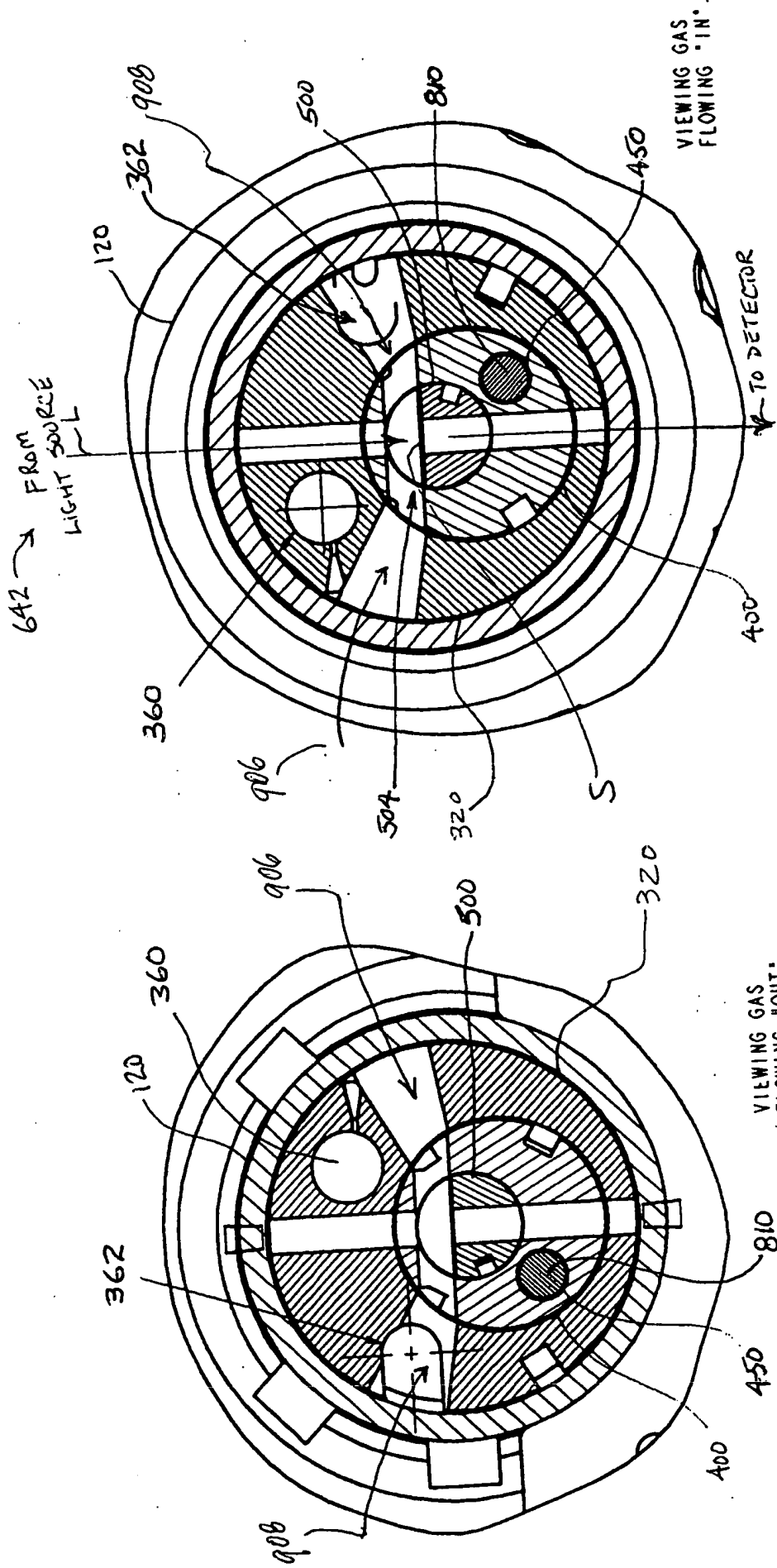


FIGURE 10

FIGURE 9

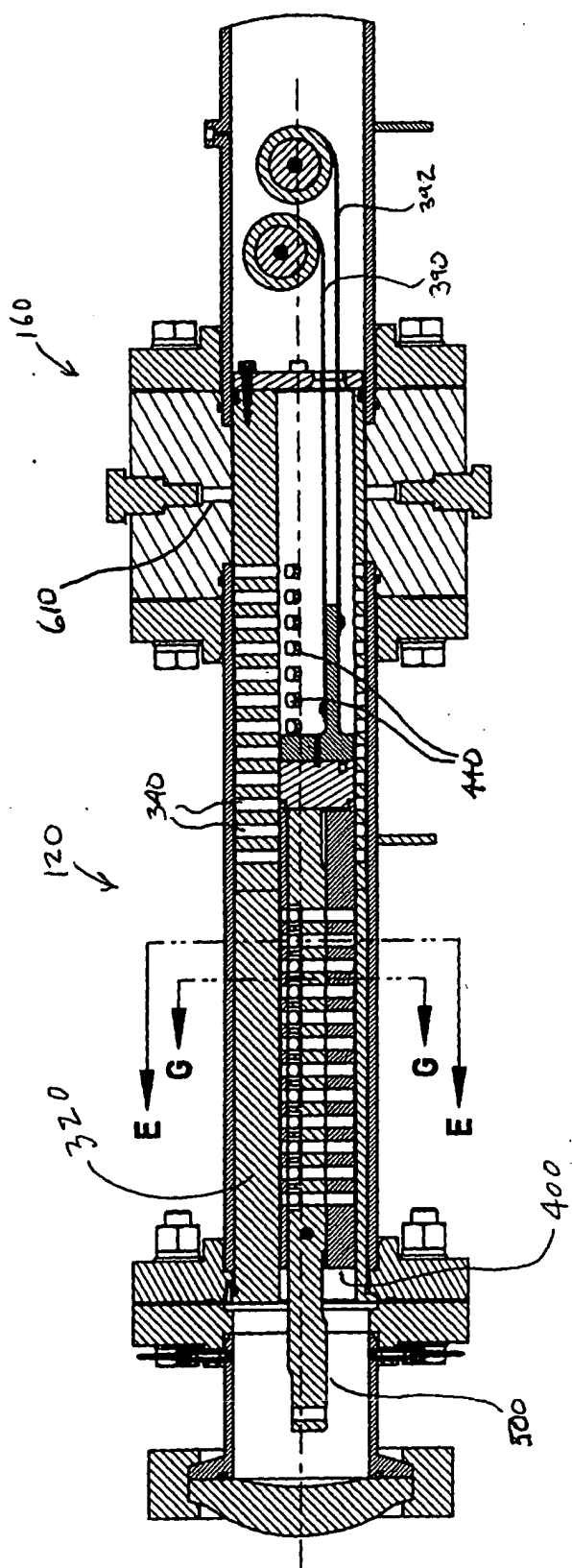


FIGURE 11

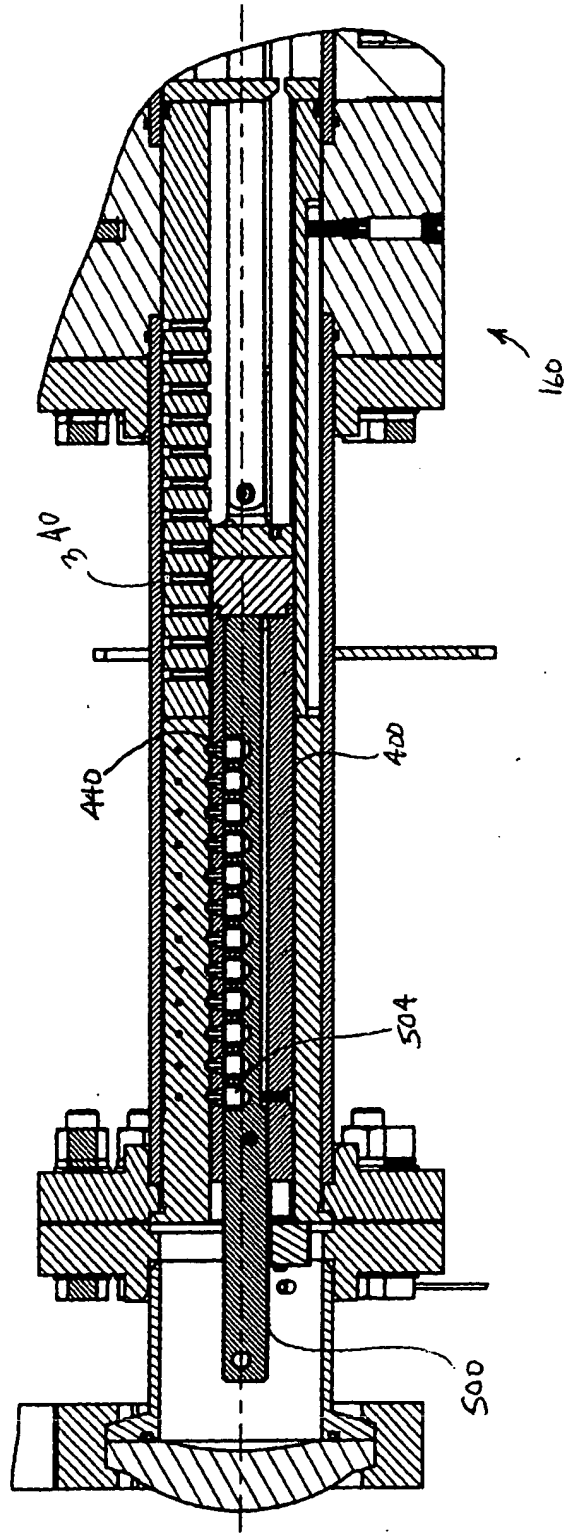


FIGURE 12

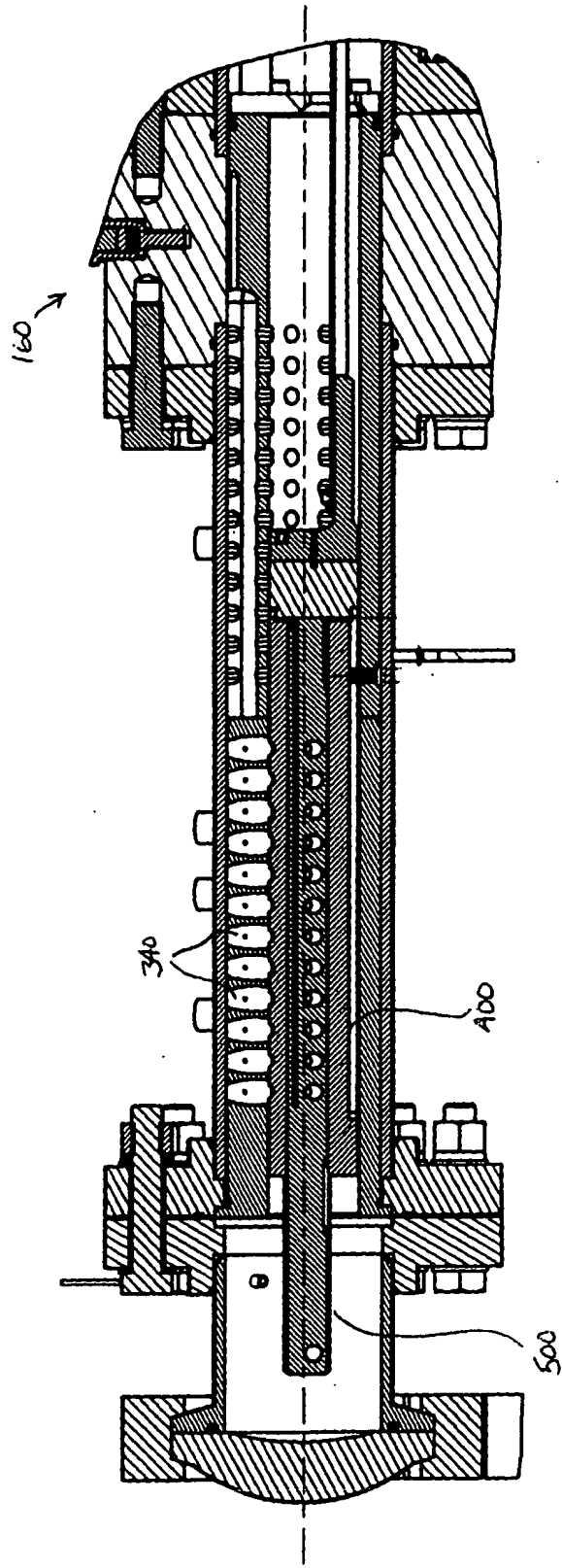


FIGURE 13

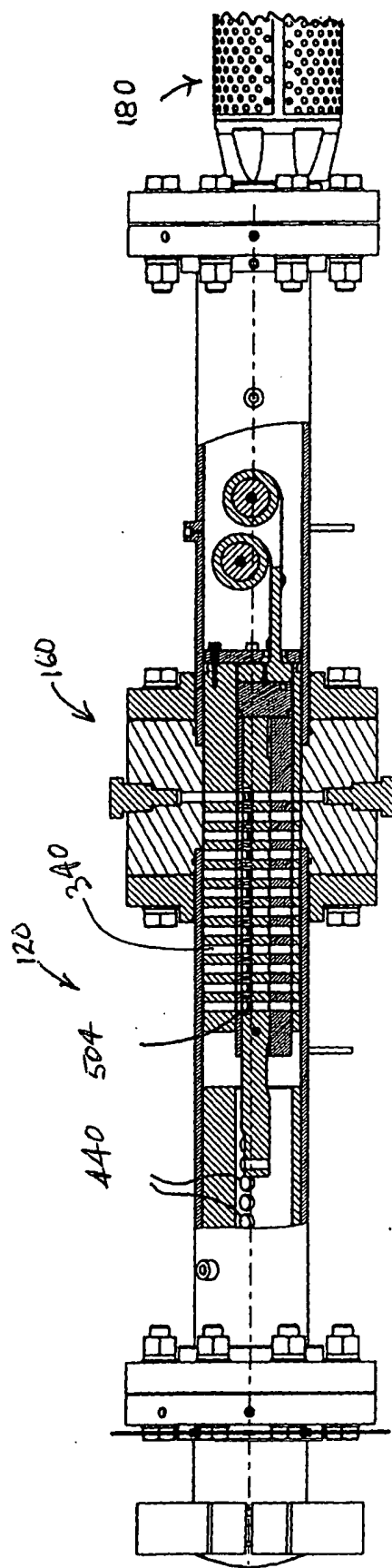


FIGURE 14

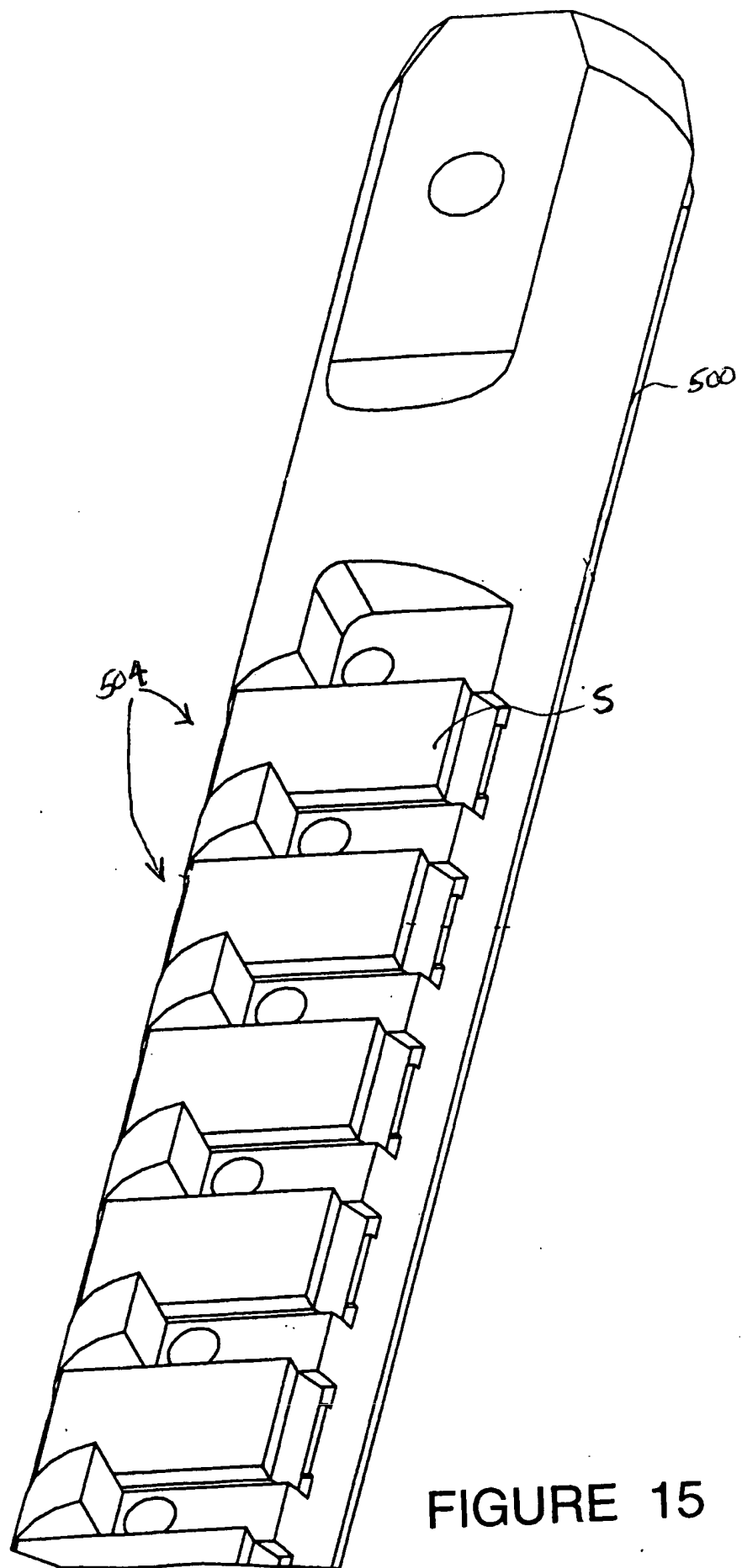


FIGURE 15

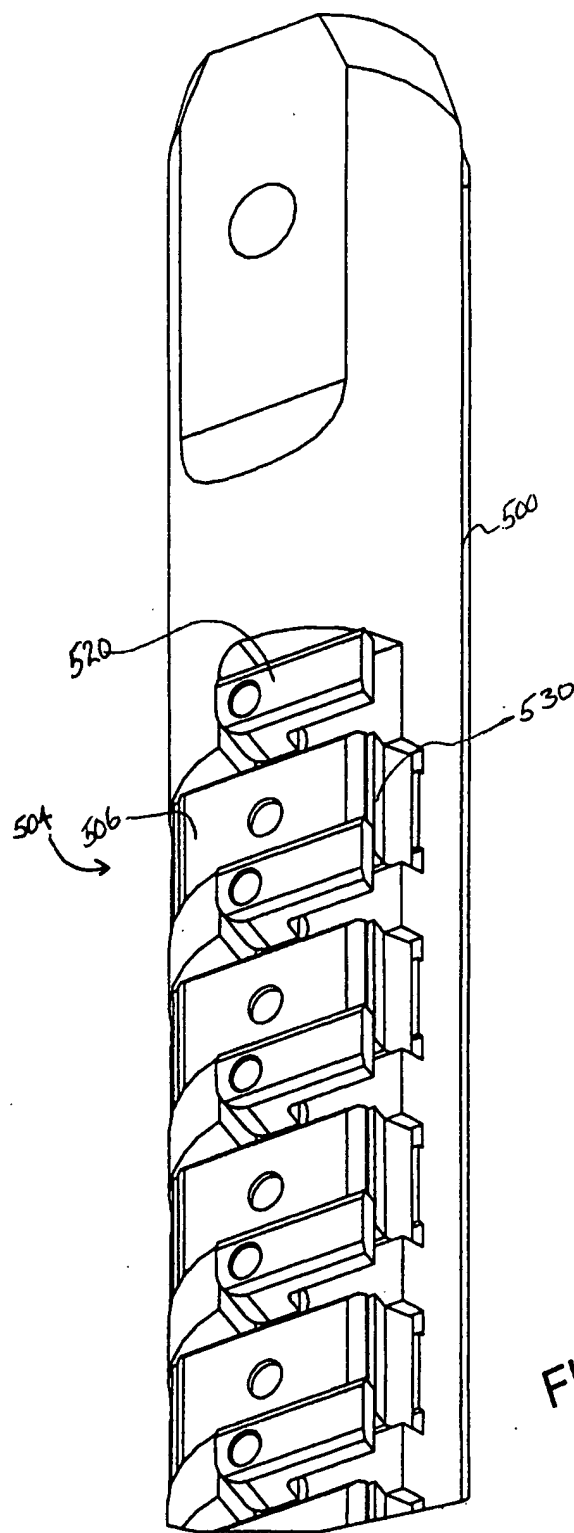


FIGURE 16A

CLAMP "UP" IN RELEASE
POSITION

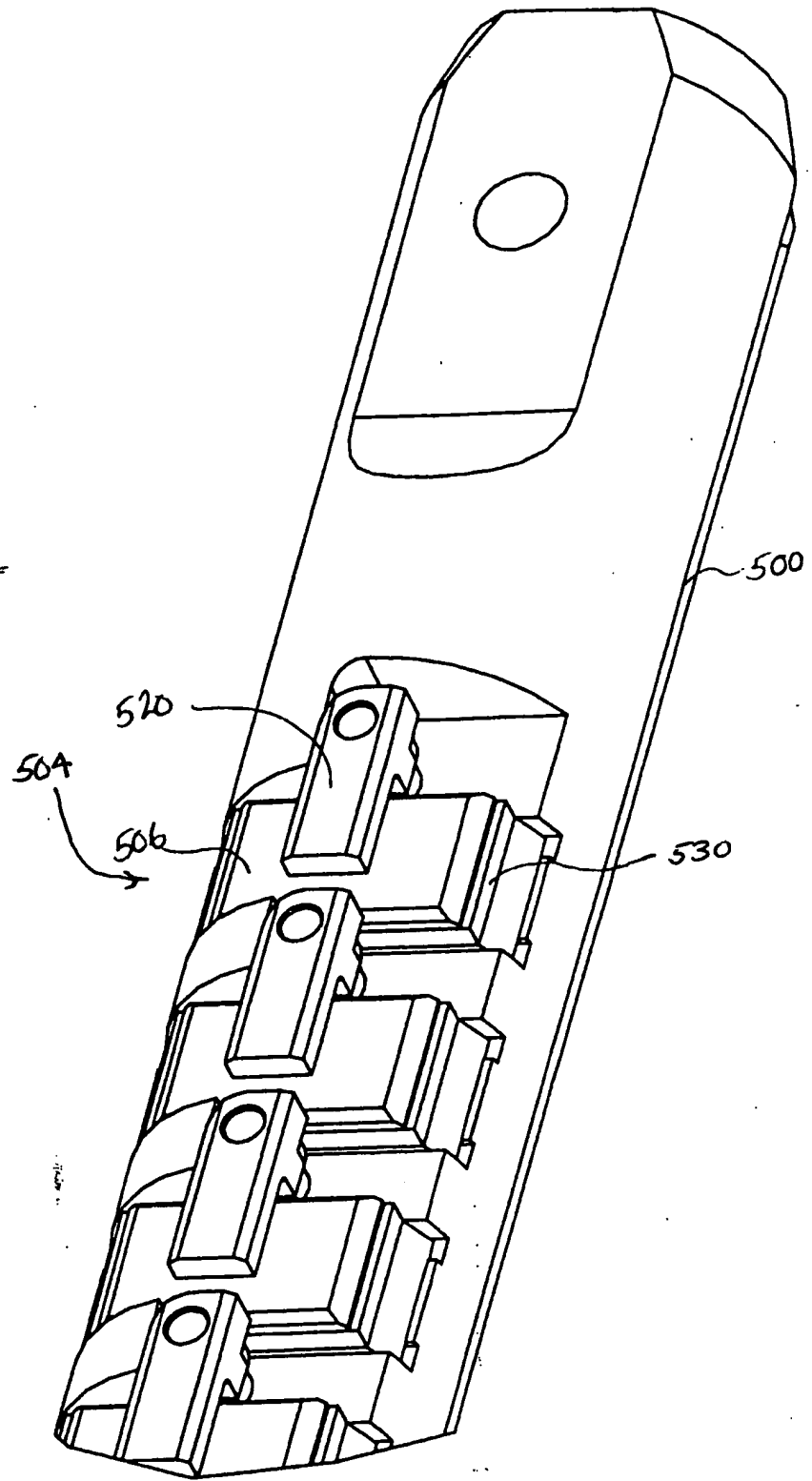


FIGURE 16B

CLAMP "UP" IN HOLDING
POSITION

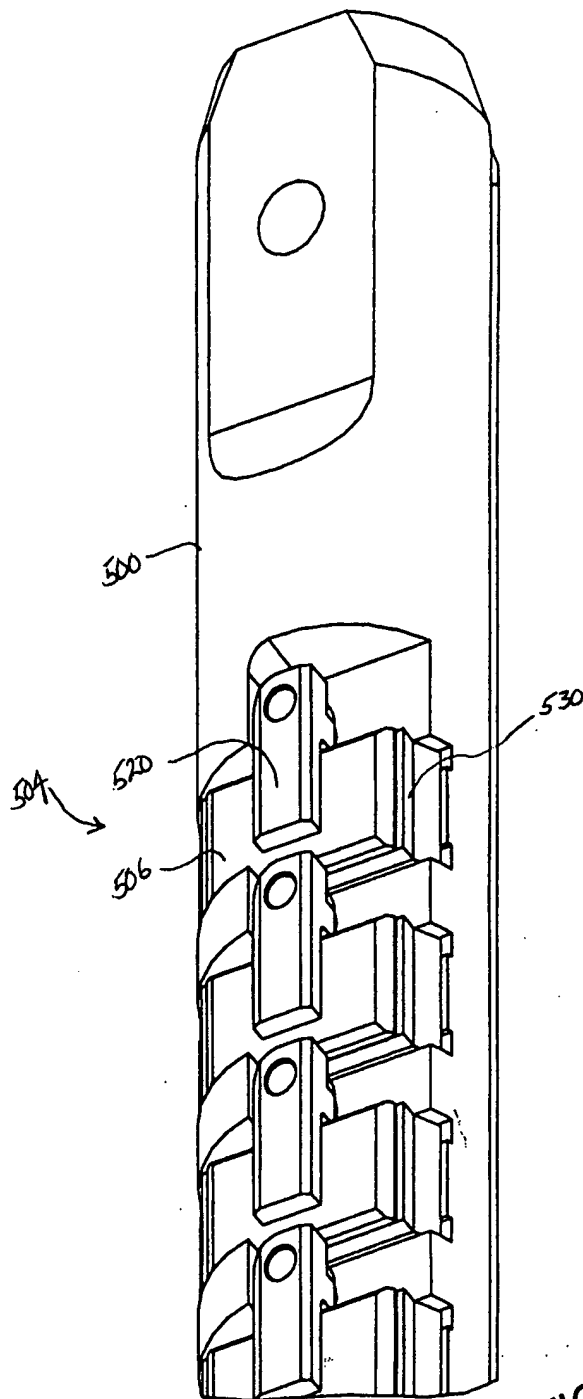


FIGURE 16C

CLAMP DOWN IN HOLDING
POSITION

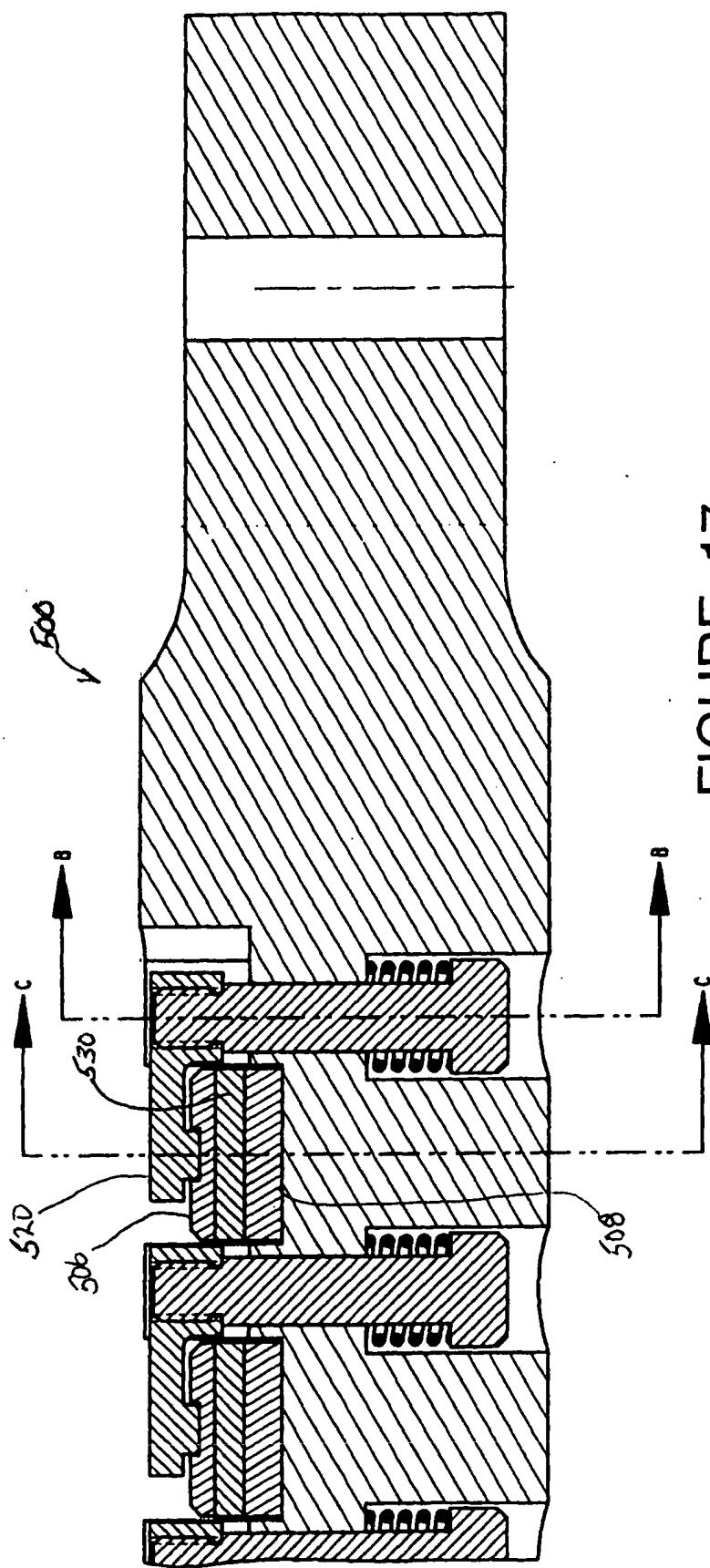


FIGURE 17

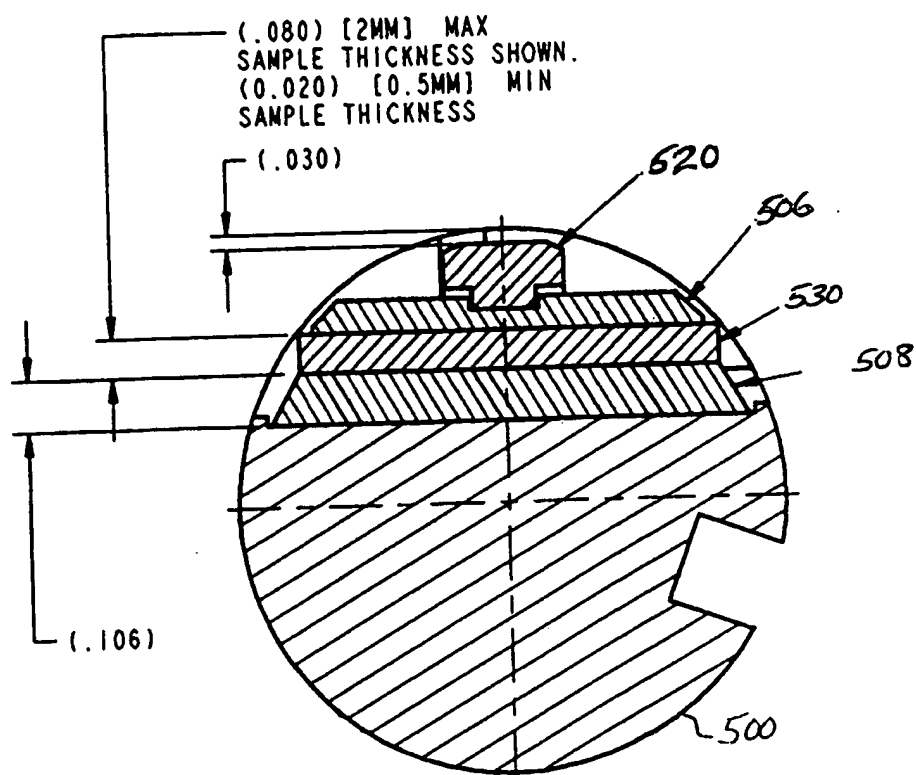
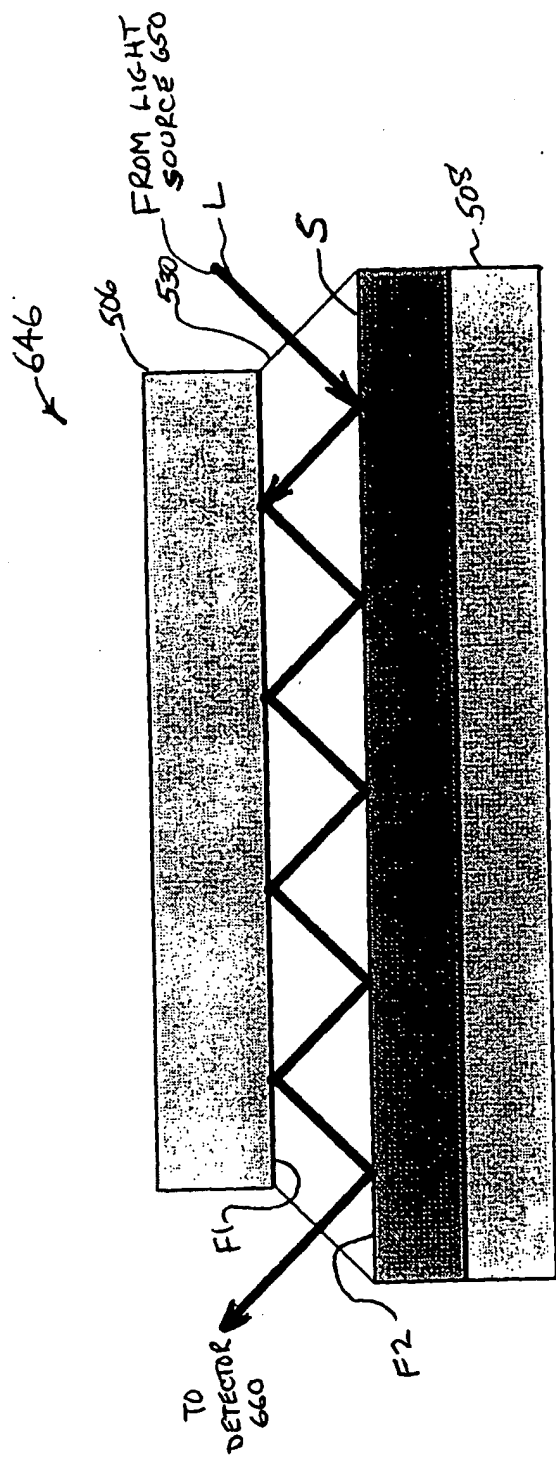


FIGURE 18

FIGURE 18A



Button SetUp

Button SetPoints

Form SetPoints

Function Activate Omegas

Initiates software communication link between this application and the temperature controllers for the reactor and process.

Function Save Set Points

The user enters the temperature set point, maximum safety limit temperature and check box to activate each temperature zone in the reactor or process. This function then stores these settings as the new defaults as well as in records describing the experiment.

Function Send Set Points

Sends the temperature set points, safety limits and enable flag data to the temperature controller.

Function Dismiss

Removes this form window from the computer screen.

Button DataPath

Form DataPath

Function Make Directory

Creates a new directory to store data files and records associated with an experiment.

Function Apply

Sets the storage directory for data files as the path selected in the displayed directory box.

Function Dismiss

Removes this form window from the computer screen.

Button Motor

Form Motor

Function Go

Directs the motor to send the sample position to the optical measurement position.

Function Go To Load Position

Directs the motor to send the sample canoe to the load position.

Function Record Settings

Stores in memory which sample positions will be observed/skipped during an experimental run loop.

Function Update Status

Updates the displayed status attributes of the motor, such as permission to move, current position, limit indicators, position error, motor overheating and motor power.

Function Stop Motor Now

Sends an immediate message to the positioning motor to stop moving.

Function Dismiss

Removes this form window from the computer screen.

Button Calibrate Motor

Form Calibrate Motor

Function Update Status

Updates the displayed status attributes of the motor, such as current location, home limit indicator, permission to move and position error.

Function Go

Directs the motor to send the selected sample position to the optical measurement position.

Function Set Sample Location @ Current

Stores in memory the current absolute motor position as the location at which the selected sample position is in the optical measurement position.

Function Nudge the Motor

Directs the motor to move the sample canoe in the relative direction and distance indicated by the slider.

Function Stop Motor Now

Sends an immediate message to the positioning motor to stop moving.

Function Go There

Directs the motor to move the sample canoe to the absolute position entered in the text box.

Function Find Diode

Directs the motor to move the sample canoe toward the reactor opening and stop when it reaches the home diode indicator.

Function Find Load Position

Same as Find Diode, but also travels to the load position, where the samples are positioned in the load/unloading gas manifold.

Function Record All Parameters and Reset Motor

Stores all motor control parameters and positions in a permanent configuration file and sends these parameters to the motor memory.

Function Read Control Parameters

Reads the current motor control parameters in the motor memory. Displays these values in a new pop-up window.

Function Dismiss

Removes this form window from the computer screen.

Figure 19

Button OceanOptics

Form OceanOptics

Function Correct Dark

Activates internal circuitry in the UV/Vis spectrometer to correct for purely-electronic, dark signal error.

Function View Test

Collects an immediate UV/Vis spectrum and displays the spectrum in a pop-up window.

Function Apply Settings

Stores UV/Vis spectrometer settings entered in the form to the spectrometer hardware, computer memory and configuration files.

Function Dismiss

Removes this form window from the computer screen.

Button Nicolet

Form Nicolet

Function Bench Set Up

Activates FTIR spectrometer software to configure the FTIR processor, optical assembly and associated hardware.

Function Invoke OMNIC

Activates vendor FTIR software for data visualization and processing.

Function Apply Settings

Stores all FTIR spectrometer settings entered in the form to the spectrometer hardware, computer memory and configuration files.

Function Dismiss

Removes this form window from the computer screen.

Figure 20

Button Parameters

Form Parameters

Button Set Path

Form Data Path

Function Write Experiment File

Records all parameters and settings in a configuration file which would be required to describe and reproduce exactly the current experiment.

Button Read Settings Experiment File

Opens the Read Setting Experiment File form

Form Read Settings Experiment File

Function Read

Restores a complete set of parameters and settings from the previously written experiment file displayed in the file directory box.

Function Read + Set Path

Same as Function Read, but also sets the directory to store new data as the same directory as the experiment file to be selected and read.

Function Dismiss

Removes this form window from the computer screen.

Button Set Motor Positions

Form Motor

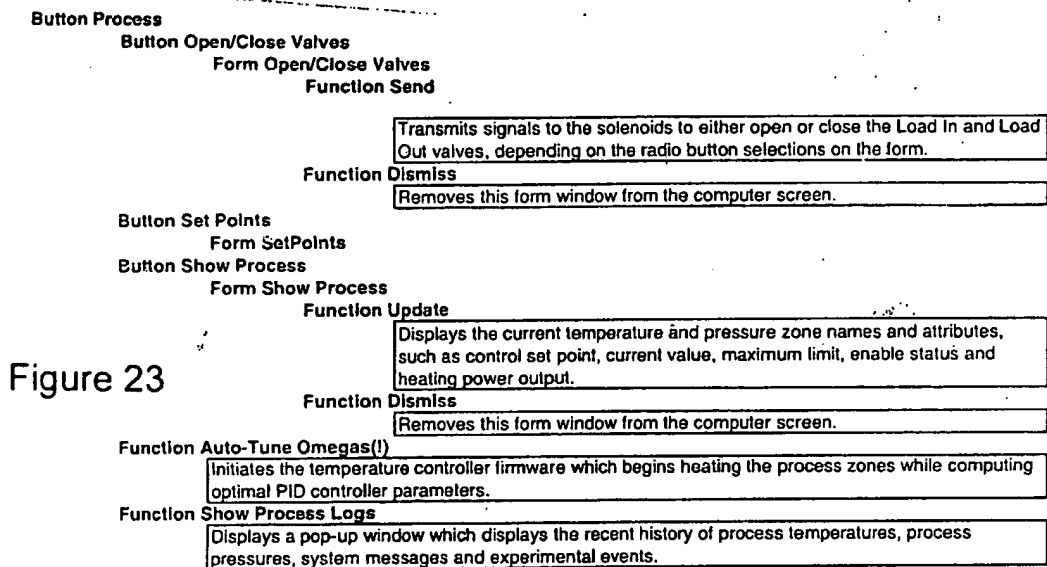
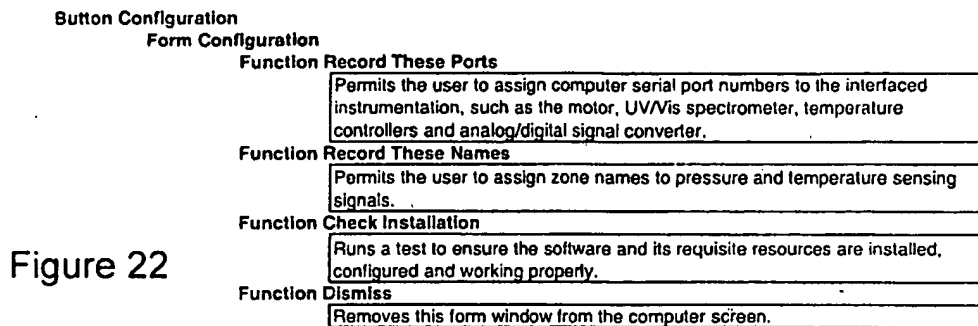
Function Refresh

Updates the listing of all experimental setting and parameter values listed in the text area in the upper right section of this form.

Function Dismiss

Removes this form window from the computer screen.

Figure 21



Button Experiment	
Button Parameters	
Form Parameters	
Button Apply	
Function Apply	Updates and records all parameters and settings in memory which would be required to describe and reproduce exactly the current experiment.
Button RUN !!	
Function RUN	Activates the automated run sequence for an experiment. The run sequence is displayed in the Parameters form.
Button Pause	
Function Pause	Pauses the automated run sequence or Resumes the current run sequence.
Button Data	
Button View IR Spectrum	
Function View IR Spectrum	Activates vendor software to display and analyze a recorded FTIR spectrum.
Button Analyze IR Series	
Form Analyze IR Series	
Function Select	Use the data in the file currently selected in the file list box as a background reference to compute new peak heights and areas.
Function View	Display the data in the file currently selected in the file list box as a spectrum with the previously selected background reference. The user may select regions to define the appropriate baseline and peak integration limits.
Function Apply	Record and use the previously selected baseline and peak integration limit
Function Process	For the data in each file over the range of files selected in the form, integrate the absorbance peak using the background, baseline and limit specifications displayed in the form. Write the collection time and peak area data in a result file.
Function View Data	Invoke a Notepad editor to view the aforementioned result file.
Function Dismiss	Removes this form window from the computer screen.
Button Export IR Series	
Form Export IR Series	
Function Make Dir	Create a new directory in which to store the new data files which will be generated.
Function Run	Convert the data in the selected file sequence from their current data format into the format selected in the list box. Store each data file set in a new file with the same file name and new format suffix.
Function Dismiss	Removes this form window from the computer screen.

Figure 24

Button View UV/Vis Spectrum	
Function Invoke UV/Vis	Begin the execution of a program to view UV/Vis spectra recorded during a previous experiment.
Button Analyze UV/Vis Series	
Function Invoke UV/Vis	Begin the execution of a program to analyze UV/Vis spectra and absorptions recorded during a previous experiment.
Button Export UV/Vis Series	
Function Invoke UV/Vis	Begin the execution of a program to convert data in one format to another.

Figure 25

Button Set Motor's Home Position	
Form Set Motor's Home Position	
Button Sample Boat Is Installed	
Function Sample Boat Is Installed	motor is safe to operate. The function begins a sequence to find the sample canoe standard load position. If the sequence is successful, permission is granted to move the motor.
Button Cancel	
Function Cancel	The user selects this button when he cannot confirm that the sample boat is properly loaded. The software does not set the home position and does not grant permission to move the motor.
Button Emergency Motor Stop	
Function Emergency Motor Stop	The motor is sent an immediate message to stop motion, the experiment is terminated and the program is terminated.
Button Exit and Kill	
Form Exit and Kill	
Function Exit	The user confirms that he wishes to terminate the program.
Function Cancel	Removes this form window from the computer screen.

Key:

The software follows the familiar windows, event-driven mode of operation. The software does nothing until the user presses a button. The button pressing event may alter the viewable buttons or activate Forms and Functions. Forms and Functions are encoded as software subroutines. The various buttons and functions are identified by the label observed by the user on the forms

Form	A form presents a window on the user's computer screen. This form may present information, controls, input objects (such as text boxes, radio buttons, menus, lists, sliders), pictures, and command buttons.
Button	A button (or command button) is pressed to execute a software command. The button typically begins the execution of a function, but may also expose new forms or replace the current set of viewable buttons.
Function	A function initiates the execution of a software module which is typically a Visual Basic subroutine or function.

Figure 26